



Also Available:



Object of the game:

- Be the first to get rid of all your cards in the game by ranking the numbers from 1 to 10.

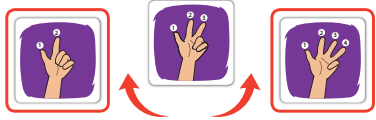
Preparation:

- It's best if all players sit next to each other at the table so that everyone has a good view of the cards.
- In total there are 7 series of 10 cards in the game. Determine beforehand how many series you will play with and what those series will be. This also immediately determines the degree of difficulty of the game. It is best to play with at least 3 series.
- Shuffle all the cards thoroughly and give each player 3 cards. All players keep their cards in their hand in such a way that the other players cannot see them.
- Put the rest of the cards with their faces down on the table and turn the first card over as a starting card.

Playing:

- Each player first takes the top card of the draw pile in turn and then tries to put as many cards as possible from his hand down with the card(s) on the table.
- If you cannot put a card down, it is the turn of the next player and you keep all your cards.

- You put a card down like this:
 - You can put down a card in a series from which there are already cards on the table if your number is one higher or one lower than the card already on the table. For example, if there's a card with 3 fingers on the table, you can put down a card with 2 fingers or a card with 4 fingers.



- You can also put down a card from a different series if the number is the same as a number that is already on the table. You then put this card above or below the card that is already on the table. For example, if there's a card with 5 fingers on the table you can put down a writing card with the number 5.



- Before putting down a writing card, first write the correct number on the card with the erasable pen. The shadows can help you with this. Don't forget, immediately after the game, to wipe off the numbers filled in on the writing cards with a dry cloth or the marker's eraser.

To increase readability, these rules may use gender-specific wording. However, we ask you to interpret them as being gender-neutral.



- If you draw the joker card, you must immediately play it. You can put this card down anywhere and all players can replace it later in the game by the card that the joker replaced. You then have to put the joker elsewhere on the table right away.
- When all the cards in the draw pile have been used up, the game simply continues until one of the players has been able to get rid of all his cards.



The winner:

The first player to get rid of all his cards wins.

Game variant :

Object of the game:

- Get to know the correct order of the numbers by putting the right sequences of numbers together.
- This game is intended for the youngest players (from 4 years) and is only played with the two puzzle series from 1 to 10. In this game, 1 card always goes with another, like in a puzzle, creating an image.

Preparation:

- Decide which of the two players will play with which puzzle series.
- Each player now chooses a card from the chosen puzzle series and puts it down on the table in front of him with the image facing up.
- Now shuffle the remaining 18 cards and put them in 3 rows of 6 cards on the table face down.

Playing:

- Now take turns to turn over one of the 18 cards and see if it matches your card.
 - If this card matches yours, you can put down your card immediately. You keep playing for as long as you can keep on putting down your cards.
 - If the card turned over doesn't match yours, you put it back on the table and it is the next player's turn.
- Be sure to keep an eye on things even when it's not your turn, because by doing so you can figure out exactly where that one card you are looking for is located.

The winner:

The first player to put down all the cards in his puzzle series in the correct order is the winner.

